不识别智能自动看不见的路径移动，模拟真实猫咪的不可预测性，保持游戏新鲜感。猫咪抓到东子后，游戏会立即发送零食奖励并即将迎来反击，智能自高度出产生，增加智慧难度大幅提升时即可逃。

随机路线

玩不腻

智能小金属用非规则的行径路线，模拟真实猫咪的不可预测性，保持游戏新鲜感。

觅食模式
出洞后，小东会谨慎缓慢行进觅食，模拟野猫姿态。
小猫咪会进行觅食中，若没有被猫咪吃掉，则进入战斗模式，反击猫咪进入猫窝准备状态

战斗模式
猫咪进入猫窝状态，小东开启战斗模式，出现不规律运动路径，快速逃跑。
再次发生猫咪袭击

疲惫模式
当小东被猫咪捕获到，小东会处于“瘫死”状态，待猫咪放松放下时，会“复活”，恢复精力，疲惫起来。
加大猫咪难度，第三次捕不捕猫

合格证

本产品经检验合格，准予出厂

产品名称：_____

检验员：_____

检验签字：_____

GO PASS 01

宠物捕食玩具
使用说明书

EG-605

产品参数

产品名称：宠物捕食玩具
产品型号：EG-605
产品材质：ABS+硅胶
产品净重：520g
产品尺寸：240x240x150mm
储粮容量：80ml
开关方式：按键
电池类型：锂电池
电池容量：500mah
续航时间：一30小时
输入电压/电流：5V/1A
充电时间：一2-3小时

配件详情

主机

说明书

TYPE-C 充电线

产品简介

开关功能

1.长按开关键“电源”，蓝灯亮起启动。
2.长按开关键“电源”关机。
3.电量不足时红灯闪烁。充电时蓝灯闪烁。充满电蓝灯常亮。

使用功能

开机后运转时间5分钟，如有宠物玩耍会一直运转，本产品具有零食存储仓和喂食功能，不会将不能喂饲要素放行的添加各不能喂元个不得超过10X10毫米。

Never get tired of playing with the smart bugs that move along irregular paths, simulating the unpredictability of real prey and maintaining The freshness of the game.
After catching a bug, the game will immediately send out a snack reward and you will get a positive one in response to feedback, the intelligent insect bites back and significantly increases the difficulty of hunting and significantly enhancing the hunting pleasure.

Random route

Never get tired of playing

The intelligent little bug adopts an irregular movement route, simulating the unpredictability of real prey and maintaining The freshness of the game.

Foraging "Mouse"
After emerging from their burrows, the little insects will move cautiously and slowly in search of food, guarding against hunters.
The little cat will carefully and slowly walk out of its nest to forage, ready to launch an attack if it does not be eaten by the little insect in the nest.

Combat "Mode"
The cat enters the hunting mode, and the little insect turns on the escape mode, showing an irregular pattern Movement path, quick escape.
Regarding the cat's hunting desire

Hide "Mouse"
When a little bug is captured by a cat, it will be in a "pseudo-dead" state. When the cat relaxes and lowers its hand, it will "revive" and "take advantage" to quickly hide back in the warmhole and gain time hiding.
Increase the difficulty of hunting and boost the hunting desire for the third time

Certificate of Conformity

This product has passed the inspection and is permitted to leave the factory

Product name: _____

Inspector: _____

Inspection signature: _____

GO PASS 01

Automatic cat-hunting game machine Instruction Manual

EG-605

Product parameters

Product Name: Automatic cat-hunting game machine
Product Model: EG-605
Product material: ABS+Silicone
Net weight of the product: 520g
Product size: 240x240x150mm
Grain storage capacity: 80ml
Switch method: Button
Battery type: Lithium battery
Battery capacity: 500mah
Battery life: >30 hours
Input voltage/current: 5V/1A
Charging time: <2-3 hours

Accessory details

Host machine

specification

TYPE-C data cable

Product Introduction

Switch function

1.Press and hold the power button for a long time, A "beep" sound will light up the blue light to start.
2.Press and hold the power button for a long time to make a "beep" sound to shut down.
3.When the battery is low, the red light flashes; when charging, the blue light flashes; when fully charged, the blue light remains on constantly.

Usage function

After startup, it runs for 5 minutes. If there are pets playing with it, it will keep running. This product has a snack storage function Storage and feeding function, the feed does not allow feed that does not allow the pet to bite and cannot cut food by yourself. The size must not exceed the limit Over 10X10 millimeters.